



County of Albemarle
Community Development

Architectural Review Board
Meeting Agenda September 8, 2025
1:00 PM
Lane Auditorium

1. Call to Order
2. Establish a Quorum
3. Disclosures
4. Public Comment
5. Consent Agenda: None
6. Regular Review Items:
 - a. [SP-2025-00003 – Flow HCDJ SP](#)
Staff: Khris Taggart
7. Other Business
 - a. **Approval of Minutes:** [September 2, 2025](#)
 - b. **Other items** from staff or ARB members
 - c. **Next ARB Meeting:** September 29, 2025, 1:00 PM – Lane Auditorium
8. Adjournment

NOTES REGARDING PUBLIC MEETINGS

1. This meeting will be a hybrid meeting. The opportunities for the public to access and participate in the electronic meeting are posted on the Albemarle County website on the Albemarle County calendar. Participation will include the opportunity to comment on those matters for which comments from the public will be received.
2. Each applicant is allowed to make a single presentation not exceeding 15 minutes in length. The applicant may divide the 15-minute allotment among various presenters, but the total presentation time will not exceed 15 minutes.
3. Each member of the general public who wishes to speak on a matter shall be allowed one appearance not to exceed 3 minutes.
4. Any person aggrieved by any decision of the Architectural Review Board may demand a review of the application by the Board of Supervisors. Such demand shall be made by filing a request therefore in writing with the clerk of the Board of Supervisors within ten calendar days of the date of such decision. For additional information see section 30.6.8 of the Zoning Ordinance.

NOTES REGARDING ARB ACTIONS

1. Certificates of Appropriateness are valid for the same period that the corresponding site plan is valid. If there is no site plan required for the proposed work, the Certificate of Appropriateness is valid for 3 years. Applicants requesting an extension of the period of validity must do so in writing. The letter must be received by the Director of Planning prior to the expiration date.